

Health and Safety

Tick that you have read and understood these points.

- You are to stay within the marked game boundary at all times.
- You will not tamper with any equipment, including food and water stations, game bibs or boundary markers.
- You must wear the game bib you were given and the safety whistle at all times.
- You will use the safety whistle only in an emergency (if you or another player is hurt).
- You will follow all instructions given by Rotokare staff and assisting adult supervisors.
- You need to be aware that there is a danger of tripping over vines and branches, or running into trees.
- You are aware of the possible injuries that could be sustained during this game - sprains, strains, cuts, abrasions, punctures, bruises and eye injuries.
- You will notify the educator of any injuries, no matter how big or small before leaving site.

Sign:
(Parent— if player is under 16 years.)

Sign:
(Player)

FAQ

Can I climb trees to get away from predators?

NO - animals can't climb trees in this game.

Can I choose what animal I am?

NO - the game works best, if you haven't had time to think about a particular strategy.

Can this game be played in the rain?

This depends on the severity of the weather and visibility in the bush and also the abilities and ages of the players. The Rotokare educator will make the final decision on postponement.



Rotokare Scenic Reserve Trust

Sangster Road
Rawhitiroa, Eltham

06 764 8500
educator@rotokare.org.nz

SURVIVAL

The ultimate predator/prey simulation



Game Overview

An exciting game, designed to simulate food chains, trophic levels, and ultimately animal survival. It is an outdoor, physical game where players take on roles (herbivores, omnivores, carnivores, natural disasters and man).

Animals must search for food and water while trying to stay alive for the duration of the game (1-2 hours).

There are added twists in the game, and these will be explained during the game briefing on site.

This game is suitable for up to 40 people, final numbers must be communicated to the environmental educator before your visit to ensure the right role ratios are prepared.



Basic Game Rules

Detailed game instructions will be given on-site prior to the game beginning. This is just an overview.

There are three animal groups:

1. Herbivores

Could include: millipedes, tui, kereru, stick insects and weta.

2. Omnivores

Could include: lizards and silvereyes

3. Carnivores

Could include: peripatus and falcons

All animals are required to find water stations. **Herbivores** and **omnivores** need to find food stations and **omnivores** and **carnivores** need to 'catch' food (other players—lower in the food chain than themselves).

Each animal has life cards: **Herbivores: 4**, **Omnivores: 3** and **Carnivores: 2**.

The aim of the game is to not only find food and water but also to try and retain at least one of your life cards till the end of the game, using what ever strategy you like.

There are other twists to look out for during the simulation.

The game will run for up to 2 hours depending on the survival of players, an alarm will ring signifying the end of the game, you must return to base when you hear this.

There will be a de-brief after the game, we will discuss strategies used, food chains etc.

Permission Form

Name of Player:

Age of Player:

Emergency Contact 1:

Relationship:

Phone number:

Emergency Contact 2:

Relationship:

Phone number:

Any relevant medical information, (recent injuries, allergies, disabilities) that the Rotokare educator should know about?

For players under 16 years of age, a parent must sign below.

I give consent for

To participate in the Rotokare SURVIVAL simulation, I understand the risks involved and have read and gone over the health and safety information (on the reverse of this page with my child)

Sign:

Name: